Amendments to the Claims:

　　　　　　　　This listing of claims will replace all prior versions and listings of claims in the
application:

Listing of Claims:

　　　　　　　　1. (Currently Amended) A method for distributing programming, the method
comprising:

　　　　　　　　transmitting a first set of programs in real time according to a schedule of
programming;

　　　　　　　　storing a second set of programs on a server, each of which is configured to be
played for a user from the server under the user's playback control and at least one of the first set
of programs having a counterpart in the second set of programs, wherein the counterpart in the
second set of programs is substantially identical to the at least one of the first set of programs;
~~and~~

　　　　　　　　identifying when the user has tuned to a particular program according to the
schedule of programming, the particular program having a counterpart program on the
server;

　　　　　　　　~~transmitting a notification signal to~~ **superimposing a first notification symbol**
on the particular program to distinguish at least one of the second set of programs on the
server from programs not on the server;

　　　　　　　　transmitting an interface selectable by the user to restart the particular
program; and

　　　　　　　　restarting the particular program from its beginning, wherein the restarted
particular program is played from the server.

　　　　　　　　2. (Canceled)

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3. (Currently Amended) The method according to claim ~~2~~ 1 wherein the notification symbol is an icon.

4. (Currently Amended) The method according to claim ~~2~~ 1 wherein the notification symbol is an alphanumeric string.

5. (Currently Amended) The method according to claim 1 ~~wherein transmitting the notification signal to distinguish at least one of the second set of programs on the server comprises~~ further comprising:

detecting a user request for descriptive information regarding [[a]] the particular program ~~being transmitted according to the schedule of programming~~;

transmitting descriptive information regarding the particular program;

determining whether the particular program has a counterpart stored on the server; and

superimposing a second notification symbol on the descriptive information if it is determined that the particular program has a counterpart stored on the server.

6. (Original) The method according to claim 5 wherein detecting the user request for descriptive information regarding the particular program comprises receiving a wireless request from a remote control.

7. (Currently Amended) The method according to claim 5 wherein the second notification symbol is an icon.

8. (Currently Amended) The method according to claim 5 wherein the second notification symbol is an alphanumeric string.

9. (Currently Amended) The method according to claim 1 ~~wherein transmitting the notification signal to distinguish at least one of the second set of programs on the server comprises~~ **further comprising**:

detecting a user request for a menu of programs;

transmitting the menu of programs in accordance with the user request;

determining which programs within the menu have a counterpart stored on the server;

superimposing at least one **second** notification symbol on the menu to denote each such program having a counterpart stored on the server.

10. (Currently Amended) The method according to claim 9 wherein each **second** notification symbol is an icon.

11. (Currently Amended) The method according to claim 9 wherein each **second** notification symbol is an alphanumeric string.

12. (Original) The method according to claim 9 wherein the menu comprises a description of the schedule of programming.

13. (Original) The method according to claim 9 wherein the menu consists of a list of the second set of programs.

14. (Currently Amended) The method according to claim 1 ~~wherein transmitting the notification signal to distinguish at least one of the second set of programs on the server comprises~~ **further comprising**:

detecting a user request for a display of the schedule of programming;

transmitting a display of the schedule of programming in accordance with the user request;

determining which programs within the schedule of programming have a counterpart stored on the server; and

superimposing at least one **second** notification symbol on the display of the schedule of programming to denote each such program having a counterpart stored on the server.

15. (Currently Amended) The method according to claim 14 wherein each **second** notification symbol is an icon.

16. (Currently Amended) The method according to claim 14 wherein each **second** notification symbol is an alphanumeric string.

17. (Original) The method according to claim 1 further comprising:

transmitting a menu of programs from which the user can select a particular program to be played under the control of the user;

verifying the user's authorization to access programs from the server.

18. (Original) The method according to claim 17 wherein verifying the user's authorization to access programs from the server is performed after transmitting the menu of programs and wherein the menu of programs identifies only programs stored on the server.

19. (Original) The method according to claim 1 wherein the server is located remotely from the user.

20. (Original) The method according to claim 1 wherein the server is located on a set-top box local to the user.

21-23. (Canceled)

24. (Currently Amended) A method for distributing programming, the method comprising:

transmitting a first set of programs according to a schedule of programming;

storing a second set of the set of programs on a server, each of which is configured to be played for a user from the server under the user's playback control;

identifying when the user has tuned to a particular program according to the schedule of programming, the particular program having a counterpart program on the server that is substantially identical to the particular program; ~~and~~

superimposing a notification symbol on the particular program**;**

transmitting an interface selectable by the user to restart the particular program; and

restarting the particular program from its beginning, wherein the restarted particular program is played from the server.

25. (Original) The method according to claim 24 further comprising:

detecting a user request for descriptive information regarding the particular program;

transmitting descriptive information regarding the particular program, such descriptive information including the notification symbol.

26. (Original) The method according to claim 25 wherein detecting the user request for descriptive information comprises receiving a wireless request from a remote control.

27. (Previously Presented) The method according to claim 1 further comprising:

receiving an identification of one of the first set of programs;

identifying the one of the first set of programs as a program to be transmitted in real time having a counterpart program stored on the server,

wherein the notification signal is transmitted based at least in part on the identifying that the one of the first set of programs has a counterpart, and wherein the

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notification signal distinguishes the one of the first set of programs from other programs that do not have counterpart programs stored on the server.

28. (Canceled)

29. (Currently Amended) The method according to claim ~~28~~ 1 further comprising:

transmitting a menu including an interface selectable by the user to restart the particular program.

30. (Currently Amended) The method according to claim ~~28~~ 1 further comprising:

receiving a selection from the user to restart the particular program from its beginning.

31. (Currently Amended) ~~The method according to claim 2 further~~ **A method for distributing programming, the method** comprising:

transmitting a first set of programs in real time according to a schedule of programming;

storing a second set of programs on a server, each of which is configured to be played for a user from the server under the user's playback control and at least one of the first set of programs having a counterpart in the second set of programs, wherein the counterpart in the second set of programs is substantially identical to the at least one of the first set of programs;

identifying when the user has tuned to a particular program according to the schedule of programming, the particular program having a counterpart program on the server;

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superimposing a first notification symbol on the particular program to distinguish at least one of the second set of programs on the server from programs not on the server;

receiving a selection from the user for playback control of the particular program;

transmitting an interface selectable by the user to play back the particular program from an intermediate point in the particular program; and

playing back the particular program from the server from ~~an~~ **the** intermediate point in the particular program.

32. (Previously Presented) The method according to claim 1 wherein the at least one of the first set of programs and the counterpart each contain different promotional information and advertising.

33. (Previously Presented) The method according to claim 1 wherein the at least one of the first set of programs and the counterpart each are stored and transmitted according to different standards.

34. (Canceled)

35. (Currently Amended) The method according to claim ~~34~~ **24** further comprising:

transmitting a menu including an interface selectable by the user to restart the particular program.

36. (Canceled)

37. (New) The method according to claim 31 wherein the notification symbol is an icon.

38. (New) The method according to claim 31 wherein the notification symbol is an alphanumeric string.

39. (New) The method according to claim 31 further comprising:

detecting a user request for descriptive information regarding the particular program;

transmitting descriptive information regarding the particular program;

determining whether the particular program has a counterpart stored on the server; and

superimposing a second notification symbol on the descriptive information if it is determined that the particular program has a counterpart stored on the server.

40. (New) The method according to claim 39 wherein detecting the user request for descriptive information regarding the particular program comprises receiving a wireless request from a remote control.

41. (New) The method according to claim 39 wherein the second notification symbol is an icon.

42. (New) The method according to claim 39 wherein the second notification symbol is an alphanumeric string.

43. (New) The method according to claim 31 further comprising:

detecting a user request for a menu of programs;

transmitting the menu of programs in accordance with the user request;

determining which programs within the menu have a counterpart stored on the server; and

superimposing at least one second notification symbol on the menu to denote each such program having a counterpart stored on the server.

44. (New) The method according to claim 43 wherein each second notification symbol is an icon.

45. (New) The method according to claim 43 wherein each second notification symbol is an alphanumeric string.

46. (New) The method according to claim 43 wherein the menu comprises a description of the schedule of programming.

47. (New) The method according to claim 43 wherein the menu consists of a list of the second set of programs.

48. (New) The method according to claim 31 further comprising:

detecting a user request for a display of the schedule of programming;

transmitting a display of the schedule of programming in accordance with the user request;

determining which programs within the schedule of programming have a counterpart stored on the server; and

superimposing at least one second notification symbol on the display of the schedule of programming to denote each such program having a counterpart stored on the server.

49. (New) The method according to claim 48 wherein each second notification symbol is an icon.

50. (New) The method according to claim 48 wherein each second notification symbol is an alphanumeric string.

51. (New) The method according to claim 31 further comprising:

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transmitting a menu of programs from which the user can select a particular program to be played under the control of the user;

verifying the user's authorization to access programs from the server.

52. (New) The method according to claim 51 wherein verifying the user's authorization to access programs from the server is performed after transmitting the menu of programs and wherein the menu of programs identifies only programs stored on the server.

53. (New) The method according to claim 31 wherein the server is located remotely from the user.

54. (New) The method according to claim 31 wherein the server is located on a set-top box local to the user.

55. (New) The method according to claim 31 further comprising:

receiving an identification of one of the first set of programs;

identifying the one of the first set of programs as a program to be transmitted in real time having a counterpart program stored on the server,

wherein the first notification signal is transmitted based at least in part on the identifying that the one of the first set of programs has a counterpart, and wherein the first notification signal distinguishes the one of the first set of programs from other programs that do not have counterpart programs stored on the server.

56. (New) The method according to claim 31 wherein the at least one of the first set of programs and the counterpart each contain different promotional information and advertising.

57. (New) The method according to claim 31 wherein the at least one of the first set of programs and the counterpart each are stored and transmitted according to different standards.